The In-Human Protection Agency

a prospectus for a supernatural Story World



The STORY WORLD

An alternate world where supernatural beings like vampires, werewolves, merpeople, faefolk, etc. ('in-humans' in modern terms) are trying to survive among 'pure' humans set out to eradicate them. They are protected with the help of a government organization called the In-Human Protection Agency.

Multiple stories of multiple characters and arcs are told among the conflict of various factions in this Story World.

WTF is a Story World?

A multimedia narrative connected by universal truths / guidelines, made up of multiple stories and characters to follow.

It is not a dictated show bible and not a franchised IP, but rather a collaboration of creators telling stories in a world that rolls out organically.

Think *Dungeons & Dragons* than a traditional TV/streaming series or film;)

How does this work?

Performers will:

- 1) Create a character that fits in the World (chosen from one Faction).
- Create a story of this character trying to endure this World, goals disrupted by opposing Factions, motivated by common themes of trauma, loneliness, fear, manipulation and survival.
- 3) Record a short "talk to the camera" video that will be edited, branded, and published to the Channel.
- Be open to having said character integrated into a filmed/scripted episodic short.

The FACTIONS

The In-Humans: aka 'the Good Guys' or any being with supernatural powers, or need to feed on other humans. This includes both corporeal and non-corporeal beings.

The IHPA: aka 'the other Good Guys' (to some) in that they are the center of this story, made of humans and in-humans trying to protect the status quo, procedural while using unconventional techniques.

The 'Pure' Humans: aka 'the Bad Guys' (to some) in that they use their non-supernatural abilities protect their own interests while destroying any In-Humans (socially, technologically, or physically)

The NPCs: aka 'everyone else' in that they are the non-story-driven citizens but yet affected and have relationships with these folk.

The Elders: aka 'In-Human Boomers' in that they are the ancient old-world council of vampires / werewolf pack / mer kingdom / faes - they cannot abide 'pure' humans and try to influence the younger generations against them and live traditional in-human lives.

The Cabal: aka (spoiler) **'the Real Bad Guys'** in that they are the true antagonistic force using all as pawns, aka 'The New World Order.' There are reasons - basically leading to epic arcs and set pieces;)

The Why?

Seattle is known to outsiders for 3 things: rain, coffee, and the supernatural (thanks to *Twilight*).

We also have a unique Creative Economy outside of LA / NYC / Vancouver, BC that is hungry to produce content while having connections to the tech industry.

Media is consumed on the internet. This Story World builds a framework that can be locally and remotely produced while telling a cohesive story to the audience in multiple formats.

It creates flexibility for <u>continuous content creation</u> utilizing the network rather waiting for monolithic productions.

Our VALUEs

- We value diversity in that all stories are heard and seen.
- We value supporting our local creative economy.
- We value Human creativity over technology.
- We are awesome storytellers, and everyone values them!

The COMPARABLES

- Anti-hero: The Boys / Suicide Squad
- Procedural / Vigilante / Mercenary: Grimm / Supernatural / L&O / Dragnet
- **Supernatural**: Being Human / The Librarians
- Comedy / Humor: What We Do in the Shadows
- YouTube / Streaming: ASMR Role Plays
- Literary: Folklore, novels, religious texts, cultural and indigenous stories

Interested? Contact Us!

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